Computer Programming C / C + +

WHAT IS C/C++?

- **1.** What is C?
- **2.** Advantages of C language.
- **3.** C's Weaknesses
- **4.** History of C.
- 5. Difference between C & C ++

BASIC LELMENTS OF C/C ++ PROGRAM

- 1. C/C ++ Character Set.
- 2. C/C ++ Reserved Words.
- 3. User- defined Words.
- 4. Variables
 - a) Naming Variables
 - b) Variable Types
- **5.** Constants.
 - a) Numeric Constants
 - i. Integer Constants
 - ii. Floating Point Constants.
 - iii. Exponential Real Constants.
 - b) Non-Numeric Constants.
 - i. Character Constants
 - ii. String Constants
- **6.** C/C + + Operators.
- 7. C/C + + Expressions
- **8.** C/C + + Statements.

STRUCTURE OF C/C + + PROGRAM

- 1. Structure of C/C ++ program
- 2. C/C ++ comments.
- **3.** C/C++ libraries
- 4. C/C ++ Data types.
- **5.** The size of operator

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- **6.** Declaring Variables & Constants.
- 7. Assignment & Multiple Assignment operator.
- **8.** How to assign String data?
- **9.** Priority of Operations
- **10.** Types Casting Operator.
- 11. Increment (++) & Decrement (--) operators.
- **12.** Compound assignment operators

OUTPUT STATEMENS.

- 1. The **printf** () function.
- **2.** The **clrser** () function.
- **3.** The **cout**, output stream.
- **4.** The **putch** () & **putchar** () Character output Function.
- **5.** The **puts** () String output Function.

INPUT STATEMENTS.

- 1. The scanf () function
- 2. The gets () function.
- 3. The getchar (), getch (), and getch () functions.
- 4. Input using cin

MAKING DECISIONS.

- 1. Transfer of Control Process.
- **2.** The **if**, **if** else and **nested if** statements.
- **3.** Relational operators.
- **4.** Conditional Operators.
- 5. Multiple Choice statements (switch / case / break / default).

LOOPING

- 1. Counters.
 - a. Standard Counter.
 - b. Accumulator Counter.

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- c. Multiplicative Counter.
- 2. Looping in C/C ++
- 3. The for & nested- for statement
- **4.** The **while** loop.
- **5.** The do while loop.
- **6.** The break, continue and exit () statements.
- **7.** Preprocessor Directive.

STANDARD LIBRARY FUNCTION

1. Trigonometric Functions

```
Sin(), cos(), tan() etc.
```

2. Arithmetic Functions.

```
Abs ( ), sqrt ( ), log ( ), exp ( ), ceill ( ) . floor ( ) pow ( ) pow 10 ( ), random( ) , rand ( ), etc.
```

3. String Functions.

```
Strlen() strlwr(), strupr(), strrev(), strncpy(), strecat(),
```